# CAMPER & PARENT SKILL LEVEL GUIDE

# ESF AQUATICS PROGRAM HIGHLIGHTS

**ESF AQUATICS STAFF:** Our all adult staff is made up of certified lifeguards who are trained to teach our program, ESF counselors/coaches assist.

**AQUATICS DIRECTOR:** A seasoned Aquatics leader oversees ESF swimming program in pool area.

**SWIM LEVELS:** We have established skill levels and campers progress at their own pace.

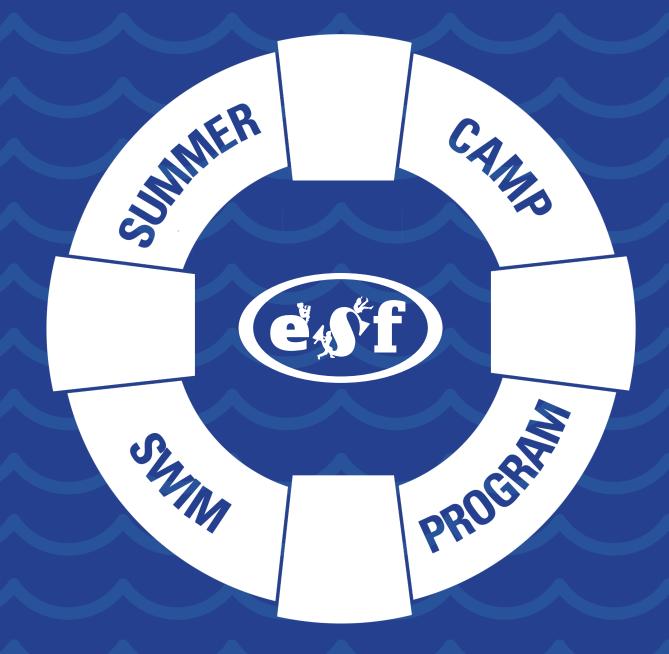
**SKILL AND SAFETY TESTING:** All Campers (alumni and first year campers) are tested on first day of camp for skill assessment and/or safety in deep water depending on age and skill level.

**PROGRESS REPORTS:** Parents are provided with updates on camper progress (weekly or upon request depending on age level).

ACH, CHP, MG, NFA, WAMS



## **CAMPER & PARENT SKILL LEVEL GUIDE**



ACH, CHP, MG, NFA, WAMS



### ESF AQUATICS PROGRAM SWIMMING SKILL LEVELS

### **Level A - SEAHORSE**

- 1. Pool rules & water safety
- 2. Blow bubbles
- 3. Water adjustment/water exploration
- 4. Enter/Exit water
- 5. Explore buoyance on front and back aided
- 6. Jump in aided
- 7. Front float aided
- 8. Back float aided
- 9. Hold on to edge of pool and travel to exit

### **Level B - STARFISH**

- 1. Pool rules & water safety
- 2. 5 Bobs exhaling underwater
- 3. Put face in water
- 4. Introduction of flutter kick/flutter kick w/ kickboard
- 5. Front float independently (5 seconds)
- 6. Back float independently (5 seconds)
- 7. Introduction of freestyle-arms
- 8. Introduction of sculling on back
- 9. Rolling from front to back aided
- 10. Jump from pool edge, aided
- 11. Full submersion of body/head in water

### Level C - GOLDFISH

- 1. Pool rules & water safety
- 2. 10 bobs exhaling & submerging
- 3. Rotary breathing (holding pool side) (5 times)
- 4. Front float independently (10 -15 seconds)
- 5. Back float independently (10 -15 seconds)
- 6. Front glide w/ face in water (body lengths)
- 7. Back glide-hands at side, overhead (2 body lengths)
- 8. Demonstrate freestyle arms, face in water (2 body lengths)
- 9. Combined stroke-elementary backstroke arms w/ flutter kick (2 body lengths)
- 10. Treading water-introduce/practice
- 11. Streamline- freestyle arms and flutter kick (4-6 strokes)
- 12. Enter pool, return to pool edge\*

### **Level 1 - SUNFISH**

- 1. Pool rules & water safety
- 2a. Freestyle w/ rotary breathing (10-15 ft.)
  - 2b. Return with combined stroke (Elementary backstroke arms w/ flutter kick)
- 3. Streamline on front, back
- 4. Kick on back, hands at side w/ sculling
- 5. Freestyle arm motion w/ flutter kick
- 6. Freestyle with rotary breathing
- 7. Introduce/Practice Backstroke arms
- 8. Introduce underwater swimming
- 9. Practice treading water
- 10. Enter water; backfloat 10 seconds; return to wall

### Level 2 - ANGELFISH

- 1. Pool rules & water safety
- 2. Freestyle -stroke coordination & development (25 vds.)
- 3. Backstroke -stroke coordination & development (25 vds.)
- 4. Elementary backstroke kick intro/practice, (10-15 ft.)
- 5. Elementary backstroke arms, flutter kick (combined stroke) (25 yds.)
- 6. Swim underwater (shallow), retrieve objects
- 7. Tread water (1 minute)
- 8. Enter water, tread (1 min.), return to side

### **Level 3 - BLUEFISH**

- 1. Pool rules & water safety
- 2a. Freestyle continued practice/stroke development, swim 25 yds.
  - 2b. Return with Backstroke-practice/stroke development
- 3. Elementary backstroke (25 yds.)
- 4. Introduction/practice of breaststroke kick (10-15 ft.)
- 5. Swim underwater, retrieve objects
- 6. Treading water (2 minutes)
- 7. Open turn on front
- 8. Introduction of survival float on back

### **Level 4 - TUNA**

- 1. Pool rules & water safety
- 2. Freestyle (75 yards)
- 3. Backstroke (50 yards)
- 4. Elementary backstroke (25 yards)
- 5. Breaststroke arms/stroke coordination (20 ft.)
- 6. Survival Float front (1 minute)
- 7. Introduction of feet-first surface dive
- 8. Treading water (3 minutes)
- 9. Open turn on front/back
- 10. Freestyle & Backstroke with open turns

### Level 5 - MARLIN

- 1. Pool rules & water safety
- 2. Combined Swim-continued stroke development (75 yds.)
  - 2a. Freestyle-continued stroke development (25 yds.)
  - 2b. Backstroke-continued stroke development (25 yds.)
  - 2c. Elementary Backstroke-continued stroke development (25 yds.)
- 5. Breastroke-continued stroke development
- 6. Sidestroke scissor kick (25 yds.)
- 7. Practice survival float front/back (endurance)
- 8. Tread water hands only (1 minute)
- 9. Tread water feet only (I minute)
- 10. Intro/practice breastroke turn
- 11. Survival float 3 minutes (front, back, or combination)

### Level 6 - ORCA

- 1. Pool rules & water safety
- 2. Combined swim, continued stroke development, (100 yds.)
  - 2a. Freestyle (25 yds.)
  - 2b. Backstroke (25 yds.)
  - 2c. Elementary backstroke (25 yds.)
  - 2d. Breaststroke (25 yds.)
- 3. Sidestroke arm action/stroke coordination (50 yds.)
- 4. Butterfly dolphin kick (25 yds.)
- 5. Survival on front (3 minutes)
- 6. Survival on back (3 minutes)
- 7. Tread water w/ various kicks (2 minutes)
- 8. Intro/Practice front flip turn
- 9. Treading/Survival floating 8 minutes (2 min. intervals)

### **Level 7 - DOLPHIN**

- 1. Pool rules & water safety
- 2. Combined swim, continued stroke development, (100 yds.)
  - 2a. Butterfly (25 yds.)
  - 2b. Backstroke (25 yds.)
  - 2c. Breaststroke (25 yds.)
  - 2d. Freestyle (25 yds.)
- 3. Sidestroke-continued stroke development, (25 yds.)
- 4. Elementary backstroke-continued stroke development, (25 yds.)
- 5. Butterfly arm action/stroke coordination (25 yds.)
- 6. Intro/practice back flip turn
- 7. Self-Rescue-swim with clothes
- 8. Self-Rescue creation floatation devices w/ clothing
- 9. Swim 200 yds-choice of strokes
- 10. Treading/Survival floating 16 minutes

**After Level 7 - CUSTOMIZED SWIMMING & STROKE DEVELOPMENT** 

<sup>\*</sup> adequate water depth needed